

II. AMENDMENTS TO THE CLAIMS

The following listing of claims replaces all prior listings:

1. (Original) A method, for use on a LAN wherein a plurality of stations are physically connected to a shared transmission medium and operate according to a collision protocol, for providing a collision-free protocol that operates concurrently with the collision protocol, the method comprising the steps of:
 - forming a logical ring among a subset of the plurality of stations physically connected to the shared transmission medium;
 - circulating a token among stations of the logical ring;
 - transmitting, according to the collision protocol, from a first station that is a member of the logical ring, only while the first station holds the token; and
 - transmitting, according to the collision protocol but without regard for the token, from a second station that is physically connected to the shared transmission medium but not a member of the logical ring.

2. (Currently Amended) A method over a collision LAN that comprises a plurality of stations physically connected over a shared transmission medium, for enabling a collision-free protocol for concurrently transmitting frames between all or part of the plurality of stations, the method comprising the steps of:

forming a logical ring among all or part of the plurality of physically connected stations;

circulating a token between stations of the logical ring;

transmitting from any one station that is part of the logical ring only while holding the token, to prevent collisions from happening upon transmitting over the shared transmission medium.

3. (Original) The method of claim 2, wherein the shared transmission medium complies with IEEE Standard 802.3.

4. (Original) The method of claim 2, wherein each station of the logical ring includes a collision-control sublayer that comprises a transmit queue.

5. (Currently Amended) The method according to claim 2, wherein said transmitting step includes, in said any one station part of said logical ring, the further steps of:

checking whether said any one station holds said token or not;

if not, keep waiting until said token is received;

if holding said token, checking if said transmit queue is empty;

~~if empty, skipping following placing step;~~

if not empty, placing a first or only frame from said transmit queue on said shared medium, thus transmitting said frame;

if empty, skipping the placing step;

retrieving an ID of an immediate next station in sequence in said logical ring;

forwarding said token to said immediate next station; and resuming to first checking step to wait for a next occurrence of said token.

6. (Original) The method according to claim 2 wherein said forming step includes, in a station wishing to join said logical ring, the further steps of:
- upon starting insertion of said joining station,
 - issuing a RIR (Ring Insert Request) message towards an assumed RM (Ring Manager);
 - starting a RIT (Ring Insert Timer);
 - checking whether a RIG (Ring Insert Granted) message is received or not;
 - if said RIG is received, inserting said joining station in said logical ring to complete said insertion of said joining station in said logical ring;
 - if said RIG is not received, checking whether a RID (Ring Insert Denied) message is received,
 - if said RID is received, restarting insertion of said joining station;
 - if said RID is not received, checking whether said RIT has elapsed;
 - if said RIT has not elapsed, resuming at checking RIG step;
 - if said RIT has elapsed, issuing said RID message, self-electing said joining station to play the role of RM.
7. (Original) The method according to claim 6 wherein said RM, upon issuing said RIG message towards said joining station, also issues a RIU (Ring Insert Update) message to an immediate previous station over said logical ring.

8. (Currently Amended) The method according to claim 6 wherein said forming step includes, in a station wishing to leave said logical ring, the further steps of:

upon starting removal of said leaving station, checking whether said leaving station is said RM or not;

~~if not, skipping the following setting step;~~

if said leaving station is said RM, setting a flag in a RRF (Ring Removal Forward) message;

if said leaving station is not said RM, skipping the setting step;

issuing said RRF to said immediate next station of said logical ring; and

issuing a RFB (Ring Removal Backward) message to said immediate previous station of said logical ring.

9. (Original) The method according to claim 5 wherein said step of checking whether said any one station holds said token or not includes the further steps of:

checking whether said token has been received;

if said token has been received, resetting a RTT (Ring Token Timer and keep cycling;

if said token has not been received, checking whether said RTT has elapsed or not;

if said RTT has not elapsed, keep cycling;

if said RTT has elapsed, issuing a RR (Ring Restart) message to inform all stations of said logical ring to restart insertion.

10. (New) A method over a collision LAN that comprises a plurality of stations physically connected over a shared transmission medium, for enabling a collision-free protocol for concurrently transmitting frames between all or part of the plurality of stations, the method comprising the steps of:

forming a logical ring among all or part of the plurality of physically connected stations, the forming step including:

upon starting insertion of said joining station,

issuing an RIR (Ring Insert Request) message towards an assumed RM (Ring Manager);

starting an RIT (Ring Insert Timer);

checking whether an RIG (Ring Insert Granted) message is received or not;

if said RIG is received, inserting said joining station in said logical ring to complete said insertion of said joining station in said logical ring;

if said RIG is not received, checking whether an RID (Ring Insert Denied) message is received,

if said RID is received, restarting insertion of said joining station;

if said RID is not received, checking whether said RIT has elapsed;

if said RIT has not elapsed, resuming at checking RIG step; and

if said RIT has elapsed, issuing said RID message, self-electing said joining station to play the role of RM;

circulating a token between stations of the logical ring; and

transmitting from any one station that is part of the logical ring only while holding the token, to prevent collisions from happening upon transmitting over the shared transmission medium.

11. (New) The method of claim 10, wherein said RM, upon issuing said RIG message towards said joining station, also issues an RIU (Ring Insert Update) message to an immediate previous station over said logical ring.

12. (New) The method of claim 10, wherein said forming step includes, in a station wishing to leave said logical ring, the further steps of:

upon starting removal of said leaving station, checking whether said leaving station is said RM or not;

if said leaving station is said RM, setting a flag in an RRF (Ring Removal Forward) message;

if said leaving station is not said RM, skipping the setting step;

issuing said RRF to said immediate next station of said logical ring; and

issuing an RFB (Ring Removal Backward) message to said immediate previous station of said logical ring.